

An EZ Bayesian Hierarchical Drift-Diffusion Model for Response Time and Accuracy

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OVERVIEW

1. The **Simple DDM** is a three-parameter model that accounts for choice and RT data using a Wiener likelihood function.
2. The **EZ-DDM** provides parameter estimators from summary statistics.
3. We present a probabilistic formulation of the EZ-DDM based on the sampling distributions of these summary statistics, allowing for a **hierarchical EZ-DDM** that can be implemented in a **Bayesian** framework.

THE EZ-DDM

The **Simple DDM** describes choices and RTs in binary choice tasks as the result of a hidden evidence accumulation process defined by three parameters:

Parameter	Interpretation
Drift rate ν	Evidence accumulation rate
Boundary α	Distance between response bounds
Nondecision time τ	Encoding and motor control time

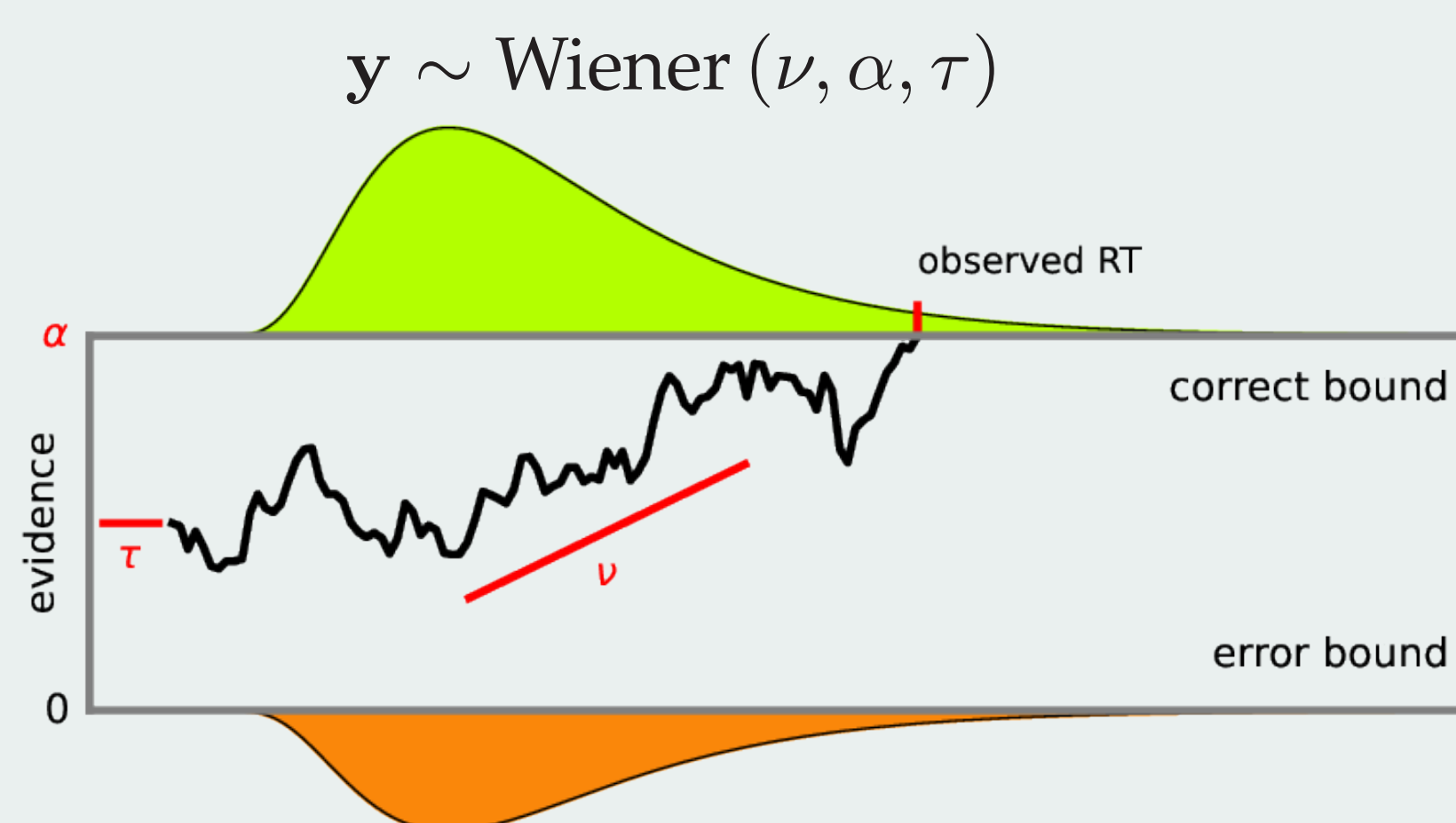


Figure 1. Illustration of the Simple DDM.

Using the method of moments, we can express the accuracy rate ($A_{\text{mean}}^{\text{pred}}$), and the mean and variance of the RTs ($RT_{\text{mean}}^{\text{pred}}$ and $RT_{\text{var}}^{\text{pred}}$) as closed-form functions of the model parameters [3].

$$A_{\text{mean}}^{\text{pred}} = \frac{1}{1 + \exp(-\alpha\nu)} \quad (1)$$

$$RT_{\text{mean}}^{\text{pred}} = \tau + \left(\frac{\alpha}{2\nu^3}\right) \left[\frac{\exp(-\alpha\nu) - 1}{\exp(-\alpha\nu) + 1}\right] \quad (2)$$

$$RT_{\text{var}}^{\text{pred}} = \left(\frac{\alpha}{2\nu^3}\right) \left\{ \frac{-2\alpha\nu\exp(-\alpha\nu) - \exp(-2\alpha\nu) + 1}{[\exp(-\alpha\nu) + 1]^2} \right\} \quad (3)$$

The **EZ-DDM** formulation results from inverting equations 1, 2, and 3 to obtain parameter estimators from these same summary statistics.

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BAYESIAN HIERARCHICAL EZDDM

We present a **proxy model for hierarchical Bayesian EZ-DDMs** built from what we know about the sampling distributions of $RT_{\text{mean}}^{\text{obs}}$ and $RT_{\text{var}}^{\text{obs}}$ and by casting $A_{\text{mean}}^{\text{pred}}$ as the probability of a correct response used to model the total number of correct responses observed ($A_{\text{total}}^{\text{obs}}$) using a binomial distribution:

$$A_{\text{total}}^{\text{obs}} \sim \text{Binomial}(A_{\text{mean}}^{\text{pred}}, N) \quad (4)$$

$$RT_{\text{mean}}^{\text{obs}} \sim \text{Normal}\left(RT_{\text{mean}}^{\text{pred}}, \frac{RT_{\text{var}}^{\text{pred}}}{N}\right) \quad (5)$$

$$RT_{\text{var}}^{\text{obs}} \sim \text{Normal}\left(RT_{\text{var}}^{\text{pred}}, \frac{2[RT_{\text{var}}^{\text{pred}}]^2}{N-1}\right) \quad (6)$$

Together with equations 1, 2, and 3, equations 4, 5, and 6 present generative distributions for choice and RT summary statistics. This allows us to build **hyper-efficient Bayesian hierarchical extensions of the EZ-DDM** that can be implemented on any probabilistic programming language (e.g., JAGS, STAN, etc.), and which take **only seconds to run!**

COGNITIVE PSYCHOMETRICS

Cognitive models use parameters to formalize psychological assumptions about the processes generating the data observed. **Cognitive psychometrics** proposes the **use of cognitive models as psychological measurement tools**. This endeavor benefits from building Bayesian hierarchical extensions that explain variability across individual parameters as a function of covariates and predictors of interest. For example, we can model the data $y_{i,p}$ from participant p in trial i as:

$$y_{i,p} \sim \text{Wiener}(\nu_p, \alpha_p, \tau_p)$$

with individual α_p and τ_p sampled from population-level distributions:

$$\alpha_p \sim \text{Normal}(\mu_\alpha, \sigma_\alpha^2) \quad \tau_p \sim \text{Normal}(\mu_\tau, \sigma_\tau^2)$$

and a meta-regression on ν_p that allows us to explore the effect β of a covariate of interest x_p .

$$\nu_p \sim \text{Normal}(\mu_\nu + \beta x_p, \sigma_\nu^2)$$

REFERENCES

- [1] Ratcliff, R. and Rouder, J. N. (1998). Modeling response times for two-choice decisions. *Psychological Science*, 9:347–356.
- [2] Vandekerckhove, J., Panis, S., and Wagenmakers, J. (2007). The concavity effect is a compound of local and global effects. *Perception & Psychophysics*, 69(7):1253–1260.

APPLIED EXAMPLE 1

Task description: We analyze data from one participant in a study [1] where participants had to judge the brightness of pixel arrays as “high” or “low.”

- 33 stimulus configuration levels controlling the proportion of black vs. white pixels.
- 2 instruction conditions: Speed vs. Accuracy.

Background: The instruction condition is known to have an effect on the boundary parameter α .

Question: Does the instruction condition have an effect on the drift rate ν ?

Model: We use a nonlinear regression model to explore the effects of instruction X_i and stimulus configuration Z_s on $\nu_{i,s}$:

$$S_{i,s} = \Phi(\beta_1 + \beta_2|Z_s| + \beta_3X_i|Z_s|)$$

$$\nu_{i,s}^{\text{pred}} = \mu_\nu + \beta_0S_{i,s} + \beta_4X_i$$

$$\nu_{i,s} \sim \text{Normal}(\nu_{i,s}^{\text{pred}}, \sigma_\delta)$$

Results and conclusions:

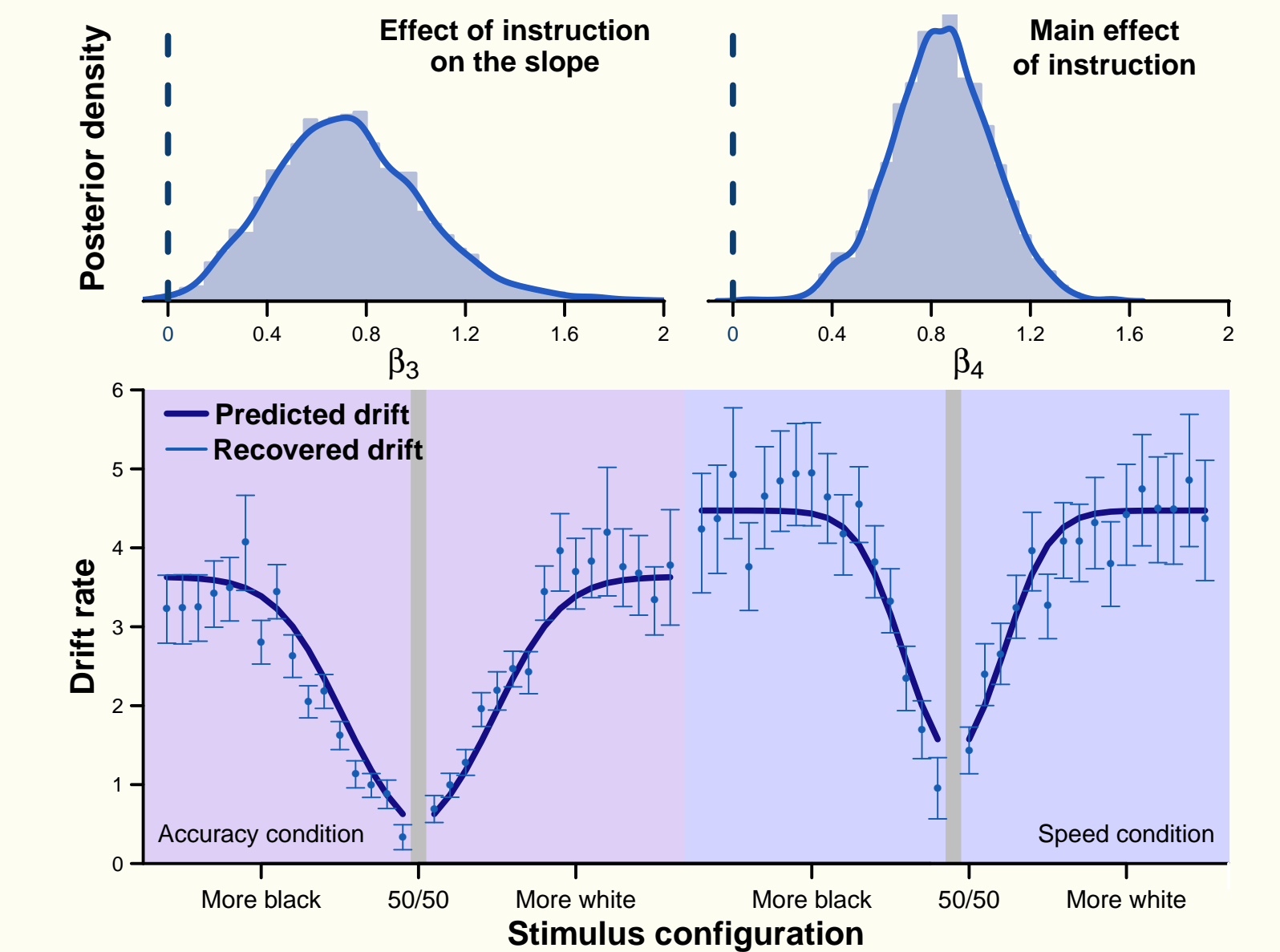


Figure 2. Results from Applied Example 1. Detailed description below.

1. The instruction condition has a **main effect** and an **effect on the drift rate slope** (Fig. 2, top panel).
2. The predicted and recovered drift rate per difficulty level **changes across instruction conditions** (Fig. 2, bottom panel).

This model took approximately 8 seconds to run on 7,802 trials.

APPLIED EXAMPLE 2

Task description: We analyze data from a shape perception study [2] where participants had to indicate whether two irregular shapes interspersed with a mask were the “same” or “different.” The experimental design used three factors to define five experimental conditions $k \in \{1 \dots 5\}$.

	Change (A)	Change quality (B)	Change type (C)
$k = 1$	Yes (A = 1)	Qualitative (B = 0)	Convexity (C = 0)
$k = 2$	Yes (A = 1)	Quantitative (B = 1)	Convexity (C = 0)
$k = 3$	Yes (A = 1)	Qualitative (B = 0)	Concavity (C = 1)
$k = 4$	Yes (A = 1)	Quantitative (B = 1)	Concavity (C = 1)
$k = 5$	No (A = 0)	n/a	n/a

Background: Changes in concavity are known to be easier to detect than changes in convexity.

Question: Does the quality of the change mediate the effect of change type?

Model: We use a multiple linear regression model to explore the differences across ν_k .

$$\nu_k^{\text{pred}} = \mu + A_k(\gamma_1B_k + \gamma_2C_k + \gamma_3B_kC_k) + (1 - A_k)\gamma_4$$

$$\nu_k \sim \text{Normal}(\nu_k^{\text{pred}}, \sigma_\nu)$$

Results and conclusions:

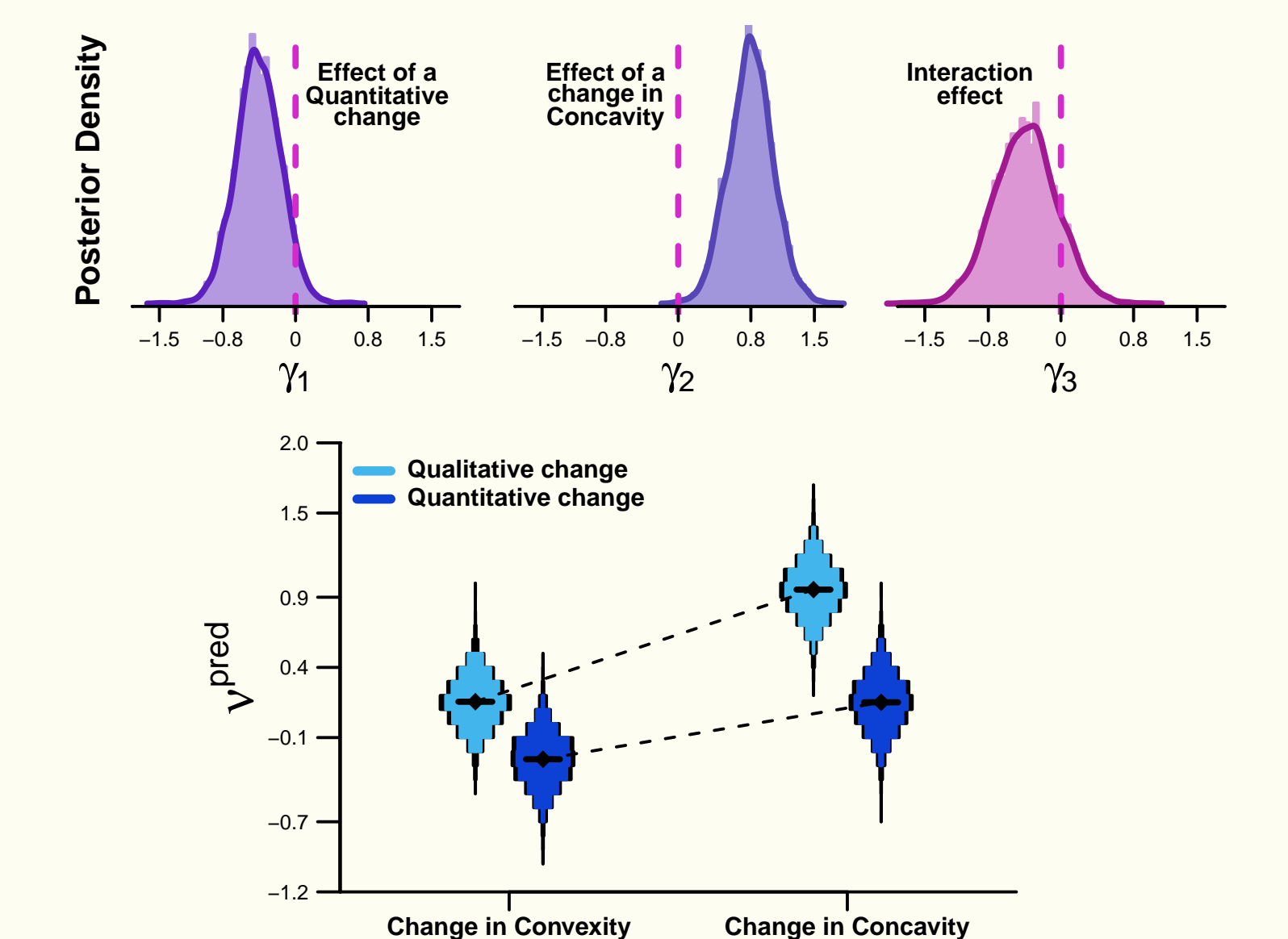


Figure 3. Results from Applied Example 2. Detailed description below.

1. We confirm that **changes in concavity are easier to detect** than changes in convexity (Fig. 3, top left).
2. We find that **qualitative changes are easier to detect** than quantitative changes.
3. **There is an interaction between change type and quality.** The difference in difficulty between a qualitative and quantitative change is larger in changes in concavity.

This model took approximately 4 seconds to run on 5,760 trials.

ACKNOWLEDGMENTS

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- [3] Wagenmakers, E.-J., van der Maas, H. J. L., and Grasman, R. P. P. (2007). An EZ-diffusion model for response time and accuracy. *Psychonomic Bulletin & Review*, 14:3–22.